ARIZONA TILE

PRISM



Prism Crema/Sky Honed Mesh

PRODUCT TYPE

RECOMMENDED USES

Marble Residential

Interior Floor

ORIGIN Interior Wall

Fireplaces Shower Walls

STOCKED FINISH

Honed

Turkey

STOCKED COLORS

PRISM BLANC/LUNA HONED MESH
Calacatta Gris Honed/Terra Luna Honed
PRISM CREMA/SKY HONED MESH
Terra Nova Honed/Skyline Honed
PRISM MARINE/BLANC HONED MESH
Terra Marine Honed/Calacatta Gris Honed
PRISM NOIR/BLANC HONED MESH
Black Honed/Calacatta Gris Honed



Prism Blanc/Luna Honed Mesh



Prism Crema/Sky Honed Mesh



Prism Marine/Blanc Honed Mesh



Prism Noir/Blanc Honed Mesh

Prism is one of our newest Stone Mesh Patterns and the pattern offers a little contrast with the paired color options and plays with the illusion of a woven pattern. Also this pattern can be installed in two different eye-catching layouts.

A mesh backing is adhered to the back of each sheet. There will be noticeable variations in color and movement between pieces. Therefore, it is important and recommended that a range of this product be viewed before finalizing a purchase.

Piece to piece variation in shade or color are inherent in all-natural stone products; therefore, when installing natural stone tile, it is recommended to mix tiles from several boxes at a time during installation to achieve the best range of color. As natural stone products, it is recommended that these be sealed to extend their longevity. When installing white marble, you must use a white thinset; using grey thinset will leave trowel lines and could stain the marble. It is recommended to use a grout color that coordinates with the lightest color stone.

| SIZE | SF/PIECE | PC/BOX | SF/BOX | UNIT/PALLET | SF/PALLET |
|--------------------|----------|--------|--------|-------------|-----------|
| Prism (All colors) | 0.677 | 10 | 6.77 | 360 | 243.72 |

ARIZONA TILE

INSTALLATION GUIDELINES

Prism

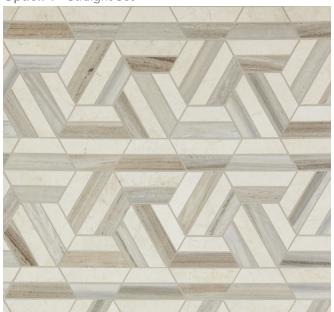
PRODUCT TYPE

Marble

RECOMMENDED USES

Residential Interior Floor Interior Wall Fireplaces Shower Walls

Option 1 - Straight Set



Prism Crema/Sky Honed Mesh

